

Esport

Esports, Enterprise and Entrepreneurship Level 3 Full-time

In Brief

Start Date / Duration

This course starts in September 2025 and will take two years to complete.

Entry Requirements

- A keen interest and willingness to be involved in the Esports, Enterprise and Entrepreneurship industries.
- Five GCSEs at grade 4 or above including English and Maths or Level 2 Esports **plus** GCSE English at grade 3 or above.
- You will be required to undertake a Disclosure and Barring Services check along with Initial Assessments in Literacy and Numeracy.

You will achieve

- BTEC Level 3 National Extended Diploma in Esports (Equivalent to 3 A levels) allowing progression to University.
- Level 3 Awards in Esports Business, Industry Knowledge and Tournament Organisation.
- Recognised Governing Body Coaching Awards.
- Functional Skills – level and subject to be determined.

Course Overview

Esports is competitive video gaming where players compete in tournaments. Our two-year full-time course covers Business, Finance, Marketing, Health, Coaching, Video Production, and more. With excellent facilities like our Esports Arena and state-of-the-art classrooms, you'll gain valuable skills in teamwork, communication, and leadership. Join our Esports Academy and compete in the British Esports Association Championships. Prepare for a dynamic career in the fast-growing esports industry!

Course highlights:

- Esports Skills, Strategies and Analysis
- Enterprise and Entrepreneurship in the Esports Industry
- Health, Wellbeing and Fitness for Esports Players
- Producing an Esports Brand
- Esports Events
- Live-Streamed Broadcasting
- Esports Coaching
- Customer Immersion Experiences

Course Content

How will I be assessed?

Assessment will occur continually throughout the programme. You will have unit assignments to complete and will be assessed on your practical ability and application of theory. You will also have time-constrained assessments and written assignments as well as oral presentations, professional discussions and group work. Each individual unit and the full award are graded at Pass, Merit or Distinction.

What Equipment Will I Need?

During practical sessions, kit will consist of an Esports Programme t-shirt along with formal wear appropriate to the Esports business industry. Non-regulation clothing/footwear is not permitted. Students are also recommended to bring their own devices such as keyboard, mouse and/or controller, but this is not essential.

Barnsley Esports Academy clothing can be purchased from the Sports Centre Reception and online through our supplier Pro-Am Kits.

Where will I study?

SciTech Digital Innovation Centre
Falcon Street
Barnsley
S70 2EY

What can I do next?

On completion of this programme, you could apply for Higher Education or foundation degrees within the Esport, Sport, Business and Leisure industries. Alternatively, students will have gained a range of skills throughout the programme that are recognised by employers and may wish to pursue immediate careers with employers or apprenticeship providers.

How much does the course cost?

16 – 18 year olds

Full-time Barnsley College students aged 16-18 years old do not have to pay tuition fees.

Financial support

You may be eligible for assistance with expenses such as travel, books, equipment and childcare. For further information please contact the Student Services Team on 01226 216 267.

Extra information

Contact the Information Unit

For further information please contact our friendly Information Team on +44 (0)1226 216 123 or email info@barnsley.ac.uk [mailto:info@barnsley.ac.uk]

Additional Learning Support

Our Additional Learning Support team can provide you with the support you need. Call 01226 216 769 for further information.

Disclaimer

Please note we reserve the right to change details without notice. We apologise for any inconvenience this may cause.

Last updated: 10th October 2024

Want to apply?

Visit <https://www.barnsley.ac.uk/apply> to get started

Call us on **01226 216 123**